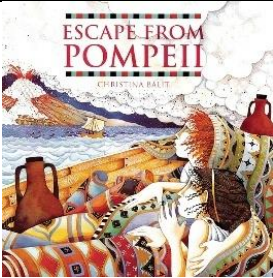
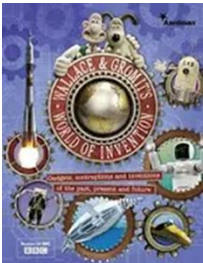
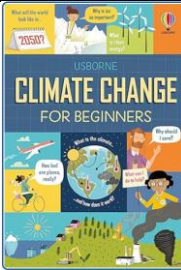
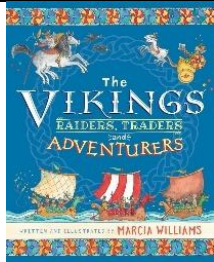


YEAR 4 – LONG TERM PLAN

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Romans Go Home! 	Extreme Earth 	Incredible  inventors	Rock on! 	Wild weather 	Vicious Vikings 
Key text suggestions	 Narrative	 Non-fiction	 Non-fiction	 Narrative	 Non-fiction	 Graphic novel
English	Narrative: setting description Letter of advice: how to save them from an eruption Newspaper: eruption of Pompeii	Poetry: acrostic poem Narrative: a disaster story Instructions: how to survive an earthquake	Explanation: Our own Invention Narrative: points of view from Wallace or Gromit – links to character inference	Non-chronological report: stone age beasts Recount: letter from boy trapped in the stone age	Poetry: kennings to describe a tornado Non-chronological report: climate change Playscript: a weather forecast	Discussion: do Vikings deserve the savage reputation they have? Narrative: Norse myths
Reading	- Understanding vocabulary [1 week] - Retrieval [2 weeks]	Understanding vocabulary [1 week]	- Words in context [1 week] - Retrieval [2 weeks]	- Words in context [1 week] - Retrieval [2 weeks]	Use of language [1 week]	Use of language [1 week]

	- Inference [2 weeks] - Structure & Presentation [1 week]	- Retrieval [2 weeks] - Inference from characters [2 weeks] - Prediction [1 week]	- Inference & evidence [2 weeks] - Prior knowledge [1 week]	- Inference from character [2 weeks] - Development of ideas and themes [1 week]	- Retrieval [2 weeks] - Inference & evidence [2 weeks] - Make comparisons [1 week]	- Retrieval [2 weeks] - Inference from characters [2 weeks]
Maths	- Place value [4 weeks] - Addition & subtraction	- Measurement - Multiplication and division [a]	- Multiplication and division [B] - Length and perimeter	- Fractions - Decimals A	- Decimals [b] - Money - Time	- Shape - Statistics - Position and direction
Science	Living things and their habitats	States of matter	Electricity	Animals including humans	Working scientifically	Sound
History	Roman empire and its impact on Britain			Changes in Britain from the Stone Age to the Iron Age.		Vicious Vikings
Geography		Extreme earth [volcanoes and earthquakes]	Water Water Everywhere		Wild weather	
Art	3d sculpture: roman pot - Roman mosaics		How can we use artwork to symbolise our emotions? Symbolism Edvard Munch		Abstract art work: Weather artwork: tornadoes etc	Structures: Viking longships
Design and technology		Pop up volcano fact files	Design an invention and produce it			
Music	Clarinet tuition	Clarinet tuition				
PSHCE	Being healthy	Safety First	Being Responsible	Being Me	Changes	Growing Up

RE Derbyshire syllabus Understanding Christianity	What does it mean to be a Hindu in Britain today?	People of God Why do people pray?	What do people believe about God?	Why was Jesus inspiring to some people? Why is the Bible important to Christians today?	Why do some people think that life is a journey?	Gospel
Computing	(4.1) Coding	(4.2) Online safety And (4.7) Effective searching	(4.5) Logo	(4.8) Hardware investigators	(4.6) Animation and Artificial Intelligence	Artificial Intelligence (continued) and Making Music
Spanish		Presenting myself	Family	At the cafe		
PE	Athletics	Dodgeball & Dance	Swimming & Gymnastics	Swimming & Tennis	Cricket	Rugby